|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | English | Maths | Science | Topic |
| Monday | This week we want you to write your own exciting story!  Draw your main character for your story (this can be made up or a one of your favourite characters). Draw the main setting in your story e.g. (forest, under the sea, outer space).  Can you write some sentences to describe your character and setting? Remember to use exciting adjectives!  E.g. The **big,** **green, angry** troll has a **pointed pink** nose. The **beautiful** fairy was **tiny** and **magical**.  On the **sandy, rocky** sea bed under the **deep, dark, blue** ocean lives a… | Practise saying your 2 times table aloud (1 x 2 = 2, 2 x 2 = 4 etc)  **Position and direction**:  Can you use the following vocabulary to move in different directions?  Up, down, left, right, forwards and backwards?  Find a space and ask an adult to give you directions. Moving in straight lines.  **Challenge**: Can you follow the instructions North, South, East and West? Make yourself a compass to help you. Now ask your adult to give you directions from one point to another, moving in straight lines.    Why not draw your own  map and create a set of directions? | If you are on a daily walk, can you point out and talk to your parents about the habitats you can see? Can you discuss what animals might live there and what they need to survive?  Also, think about what humans need to survive. How do basic needs differ within animals and humans? | **Living in Ryhope over 100 years ago:**  We would like you to find out what it was like in Ryhope 100 years ago, during the Victorian times, and the years that followed, when it was a mining village.  Your first task is to create a grid writing down everything that you may already know about mining and the Victorian times and what you would like to know and find out. (Don’t forget your question marks) |
| Tuesday | Remind yourself of your story setting and character. Today we want you to have a go at writing some sentences with **conjunctions** in for your story!  E.g.  The troll is angry **because** he is trying to sleep **but** animals keep waking him up crossing over the bridge.  The fairy was tiny **and** cute **but** her magic made her powerful and strong.  (I have attached different conjunction examples under the learning grid). | <https://www.bbc.co.uk/teach/supermovers/ks1-maths-position-&-direction/zhh9scw>  **or**  Practise your 5 times table aloud (1x 5= 5, 2 x 5 = 10 etc)  **Describing turns**: Before you begin, write the numbers 12,3,6,9 on pieces of paper or on the ground, setting them out like a clock.  To learn how to turn in quarters, you need to stand up and face 12. Put out your right arm, imagining you are the hand of a clock. Turn your whole body to face 3 – this is a ¼ turn. Go back to 12 and this time turn to the number 6 – this is a ½ turn. Go back to 12 and this time turn to 3, then 6 and then 9 – this is ¾ (as you turned a quarter 3 times). This direction is clockwise.  Can you repeat this in the opposite direction (anti-clockwise)?  **Challenge**: Start at different numbers and work out how many turns it takes to face different objects in your house or garden. | Can you design your own micro- habitat for your garden?  Remember a micro-habitat is a tiny place where mini beasts may live such as under a log or on a leaf.  Your microhabitat needs to provide basic needs for survival such as:   * Food * Water * Air * Shelter | Today is the Queen’s Birthday! Can you design her a birthday card and write it out to her? |
| Wednesday | Remind yourself of your planning so far for your story. Today we would like you to have a go at writing different sentence openers for your story!  E.g.  **One morning** the green, mean, angry troll was sleeping under his bridge. **Nearby** animals were playing in the green meadow.  (I have attached different sentence openers for you to use in your story under the learning grid). | <https://scratch.mit.edu/projects/24668246/>  <https://www.bbc.co.uk/bitesize/topics/z2grd2p/resources/1>  or  Create your own map, with key points, and use all of your new vocabulary to describe journeys between 2 points. Don’t forget to write down how many steps, jumps or squares to move.  **Challenge**:  Why not try giving directions to your family, when you are out for a walk? | Today you can explore your garden and choose a suitable place to position your microhabitat! Discuss with your parents where will be best to place it and why?  What insects/creatures do you think you may find in there?  Check back in 1 week to find out! | On your walks or cycles around Ryhope, look out for evidence of mining.  Can you find any statues or monuments?  Can you spot any pit cottages, street names or old buildings?  Your task is to write about what you have found around Ryhope. You can take photographs and draw pictures to support your writing. |
| Thursday | Fold some paper into 3 sections to make a “storyboard” with a beginning/ middle/ end. Draw a picture for each part of your story and write captions under to explain what happens on each part. | Say your 10 times table aloud ( 1 x 10= 10, 2 x 10 = 20 etc)  **Making patterns with shape:**  Draw a shape and cut it out (not a circle or square), or draw around an object. Turn your shape ¼, ½ or ¾ clockwise or anti-clockwise and draw around it again. Can you draw it as a repeated pattern?    **Challenge**: Can you include 2 or more shapes? | Think about a countryside habitat and remember the animals you could find there.  Can you draw a food chain to discuss what animals may eat to survive in the countryside?  You could even label them using vocabulary such as consumers, producers, prey, predator etc. | Today is St George’s Day! Can you find out about him on the internet? <https://www.twinkl.co.uk/resource/t-t-5489-st-georges-day-story-powerpoint>  Can you write some facts about what you have found out about St George’s Day? After draw a picture of George and the Dragon! |
| Friday | Use your ideas from this week to write a story about your character. Don’t forget to include everything you have practised – adjectives, conjunctions and sentence openers!  Don’t forget capital letters, finger spaces, punctuation and exciting vocabulary!  If your grownups can, please send your story in to us we would love to read them! ☺ | Play number bond tennis with an adult – they call out a number between 0 and 10 and you call back the number bond to 10. **Challenge**: try with number bonds to 20.  **Measurement:**  10 cm x 10 cm = 1 metre  Measure out 1 metre using a tape measure or anything else you can find, so that you have a good idea of what 1 metre looks like.  Look around your house and garden and **estimate** objects that you think are more than 1 metre and less than 1 metre. Draw a table to collect your data.    Check your estimates by measuring them accurately. Tick the estimates that were correct. | Can you draw your own African Savannah?  Label the animals and plants you may find there.  Then write bullet points about what the animals need to survive in this specific habitat. | Take a look at the photographs of Ryhope in the past and the present (displayed below and on our class blog) – answer the following questions:  What do you notice that is similar?  What do you notice that is different?  What do you think life would have been like before and how has it changed?  Your task is to write about the similarities and differences between Ryhope in the past and Ryhope now. |













